Globals

> **What is it for?**
>
> Many different elements fall under the category "Globals". Globals are elements that are defined on project level and therefore exist across modules

In Encore we have *objects* and so-called *globals*. Objects are the elements you create as part of your model, like entities, containers, business rules and tasks. Globals are the elements you create outside your model, that can be used for creating objects.

Objects are defined at module level. Globals are defined at project level.

Globals come in different flavors:

- Structure: Process type, Flow type, and Asset type
- Layers: (Device) Channel, Role, and Team
- Documents: Content style, Presentation style, Mask, and Format
- Plugins: Container type, Service type, Mask type, Validation type, Resource, and Schema element
- Other: Portal message, Parameter, and Field type

Navigate to and edit globals

All globals are accessible for editing from the navigation panel: after selecting the project (that is already opened), select "Globals" to open the view. Select a type in the dropdown and a list of globals will appear if any globals of the selected type are defined.

Once a project has been opened, you can also select the Global icon ( ) at the bottom of the navigation panel to navigate to the list of Globals in the selected project.

A detailed description about how to specify new types in globals can be found here.

There are no built-in global definitions in Blueriq Encore. However, included libraries contain predefined globals that you can use in your model.

Take the following steps to get access to these predefined globals:

1. Download the BlueriqCompleteLibraries Package
2. Open a branch in your repository.
3. Click on the branch you would like to import to, open the branch panel and choose "Import library or package"
4. Select "Upload library or package"
5. Locate the BlueriqLibraries package on on your local computer and click on Open.
6. Select the desired library or libraries.
7. Review the impact in the preview step.
8. Click on *Import*.

All globals